

SIXES RULES

- Teams consist of 1 goalie and 5 players on the field. Everyone plays with a short stick.
- There will be only two face-offs, one to start the game and the second after halftime.
- Wing midfielders must be positioned to the left of their faceoff man, at the intersection of the sideline and the midline. All players must remain behind the goal line extended (GLE) until the referees' signal possession. The goalie must remain in the crease area until possession is signaled.
- All 6 players can go up and down the field.
- Goalies initiate play after goals are scored; faceoffs occur only at the start of each half. The game shall restart at the sounding of the whistle.
- Unlike regular lacrosse, **possession is awarded to the team that did not touched the ball last before it went out of bounds, even on shot attempts.**
- All substitutions are on the fly; players must step completely off of the field before a teammate enters the playing field.
- Games consist of two 12-minute halves running time, with a 2-minute halftime. Time will be kept by a referee. Each team is allotted one timeout per game. Timeouts are one minute long. Clock will stop during a time out.
- There is no overtime.
- All other lacrosse rules are in effect.